



**Legend**

- ▲ source\_postplot\_vp
- receiver\_preplots
- FS3D\_Twp\_CO\_20150126\_NAD27CoSPN
- FS3D\_Sec\_CO\_20150126\_NAD27CoSPN
- FS3D\_Twp\_WY\_20150126\_NAD27CoSPN
- FS3D\_Sec\_WY\_20150126\_NAD27CoSPN

**A\_Gates**

- <all other values>

**Status**

- Locked
- Unlocked
- ✚ A\_Crossings
- C\_Buffered\_Structures
- C\_Unbuffered\_Structures

- ✳ C\_Oil\_Gas\_Wells
- ⊕ C\_Water\_Wells
- ⚙ C\_Towers
- ⚠ HSE\_Hazard\_Points
- HSE\_Hazard\_Lines
- HSE\_Hazard\_Area

**A\_Unpaved\_Roads**

- <all other values>

**Feature\_Ty**

- Road
- ==== Two\_Track
- A\_Access\_Rte\_trails
- ✕ C\_Fence

**C\_Pipelines**

- <all other values>

**Pipeline\_S**

- 6-12"
- <6"
- >12"
- Unknown

**C\_Railroads**

- <all other values>

==== <all other values>

**Feature\_Ty**

- ==== Abandoned
- ==== Active
- C\_Waterways
- ▨ C\_Buffered\_Land\_Use
- ▨ C\_Unbuffered\_Land\_Use

**C\_Special\_Area**

- <all other values>

**Feature\_Ty**

- Other
- Paleontology
- C\_Urban\_Area
- C\_Water\_Bodies
- SurfaceTracts

